





## **Teacher Training (TT) Course Syllabus**

Institution Name	VANADZOR STATE UNIVERSITY		
TT Course Title	Active Learning with special focus on Technology Enhanced Collaborative Learning		
Instructor(s)	Kristine Ghazaryan		
Name(s)	Faculty of History and Geography		
Faculty and	Ph.D in Law, associate professor at the chair of		
Department Position	< <philosophy and="" politics="">&gt;</philosophy>		
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Meeting Dates &	11 March 2019-15 March 2019		
Times			
Place/Room(s)	Vanadzor, 36 Tigran Mets		
Workload	Central Building, Auditorium 3 10 hours presented in 2 hours per day X 5 days of		
	classroom work and 20 hours of individual work (1 ECTS Credit)		
Course Purpose	The purpose of this teacher training (TT) course is to provide teachers with a specific now-how technologies and practical expertise in active learning methodologies for creating two-edge connection with the learners. This will definitely highly contribute to the transaction from the traditional one-way educational system to into active collaborative learning process.		
Learning Outcomes	By the end of the course the participants will		
(LOs):	<ul> <li>✓ The innovative content-oriented and the methodological approaches of active learning,</li> <li>✓ The main tools of innovative active learning</li> <li>Will be able To</li> </ul>		
	<ul> <li>✓ Apply all methods and approaches of active learning during the course design process,</li> </ul>		

	<ul> <li>Implement all the tools during the active learning</li> </ul>		
	<ul> <li>✓ Adapt physical and technological infrastructure</li> </ul>		
	to active learning needs		
	<ul> <li>Install all active learning methods and tools in</li> </ul>		
	certain course development procedure		
Course	All the participants are integrated in specially		
methodology/Instruc	beforehand designed web-based program (Google		
tional Strategies	Drive) that provides all of them with the materials		
	and technologies. The latter provides all learners to		
	get acquainted with the course materials and active learning tools, besides, it gives a huge possibility to		
	install the learning objectives and outcomes,		
	knowledge, that participants accumulated and		
	obtained during and by the end of a course:		
	Presentations, Individual Work, Projects that will be		
	available to everyone.		
	During the first period of the training course (overall		
	10 hours workload) the participants will have a		
	chance to learn some technologically innovative		
	approaches and models, such as ADDIE, BLOOM TAXONOMY, TPACK, SOCRATIC, tah aim to redesign all		
	the learning curricula according to their demand.		
	During the second part of the training course		
	(overall 20 hours of workload) the participants will		
	have a possibility to implement some technologically		
	enhanced active learning methods and apply:		
	Team working,		
	Work in pairs,		
	Develop critical thinking,		
	External and internal discussion sessions, forums,		
	Individual work presentation,		
	Redesign their curricula according to the innovative		
	learning demands.		
Recommended Texts	http://www.bu.edu/ctl/guides/active-learning/		
& Materials	https://uwaterloo.ca/centre-for-teaching-		
	excellence/teaching-resources/teaching-		
	tips/alternatives-lecturing/active-learning/varying-		
	<u>your-teaching-activities</u>		
	https://teachingcommons.stanford.edu/resources/teac		

	hing-resources/speaking-teaching-newsletter-archivehttps://educationaltechnology.net/the-addie-model- instructional-design/https://www.law.uchicago.edu/socratic-methodhttps://alternativeto.net/software/mindnode/about/https://alternativeto.net/software/mindnode/about/https://www.emaze.com, https://prezi.comwww.criticalthinking.org/files/socratic%20questioning.ppt
	https://www.intel.com/content/dam/www/program// us//dep-question-socratic.pdf_ https://www.slideshare.net/tirthnkr/socratic-method- 39614139_
	<i>Teaching and Learning STEM: A Practical Guide</i> (Felder & Brent, 2016)
	Abbie Brown & Timothy D. Green <i>The Essentials of</i> <i>Instructional Design: Connecting Fundamental</i> <i>Principles with Process &amp; Practice</i> 2010
Basic Technical/Media Requirements	ICT, Local Networking, Web-Based programming, Smartphone, Internet, Special Web-Based programs- Mentimeter, Mindomo, Prezi, Google Drive, (e.g. Panopto, Mentimeter. etc.) HTML, PDF, MP3
Quality Assurance (QA)	Online discussion and questionnaire Mentimeter. Feedback survey of trainees and a brief QA report.

## **Course Overview/Outline**

Training Days	Key Topics	Learning Activities	Assignments
<b>Day-1</b> 11 March 2019 15:00-17:00 Auditorium 3	To exlain the concept and the content of active learning. Furure-oriented education. Typs of active learning What,?How?	The prsentation of mapping model of the active learning content via the Mindmup or another alternatives	The implementation of Mindmup mapping program The preparation and the presentation of individual work via team working

	Why?		
<b>Day-2</b> 12 March 2019 15:00-17:00 Auditorium 3	The presentation of TPACK and ADDIE Models	Creation and development of innovative educational environment. The apploication of web-based, cloud- based (Kahoot, Moodle, Google Drive innovative programs for the development of active learning.	Team work According to the practical examples of the implementation of TPACK and ADDIE models prarticipants present their own models.
<b>Day-3</b> 13 March 2019 15:00-17:00 Auditorium 3	The aplication of ADDIE Model The step by step process of design of learning courses: 1. analyse 2. design	The description of Millenium student, Z-Generation Development of the object- oriented content and learning objectives	Individual work Development and presentation of Future-oriented students and class characteristics
<b>Day-4</b> 14March 2019 15:00-17:00 Auditorium 3	The aplication of ADDIE Model 3. Development 4. Implementati on 5. Evaluation	The adaptation and installation of physical and technological infrastructure during the active learning . Gamification. Evaluation via the Mantimeter	Team work With the exploration and usage of educational environment participants should develop and represent at least two learning scenarios.
Day-5 15 March 2019 15:00-17:00 Auditorium 3	To integrate the newly acquired knowledge on active learning and technology enhanced	During the ADDIE and TPACK models' implementation process participants take into account all	To employ on of the following systems: Kahoot, Moodle, Google Drive . To introduce certain course on the bases of ADDIE or TPACK

collaborative learning in a concrete course of their choice according to ADDIE or TPACK Models	the steps that should have been taken for the development of certain course. The localisation an installation of all infrustractures of active learning.	models.
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